KaosProduzioni KA os® crossmediaprojects

ABOUT US

Kaos Produzioni is an arts research group that designs and creates multimedia, theatrical and exhibition projects and undertakes the production and direction of audio visual works. It also investigates new technologies and applies them to aesthetic and exhibition enhancement projects for museums, public and private spaces.
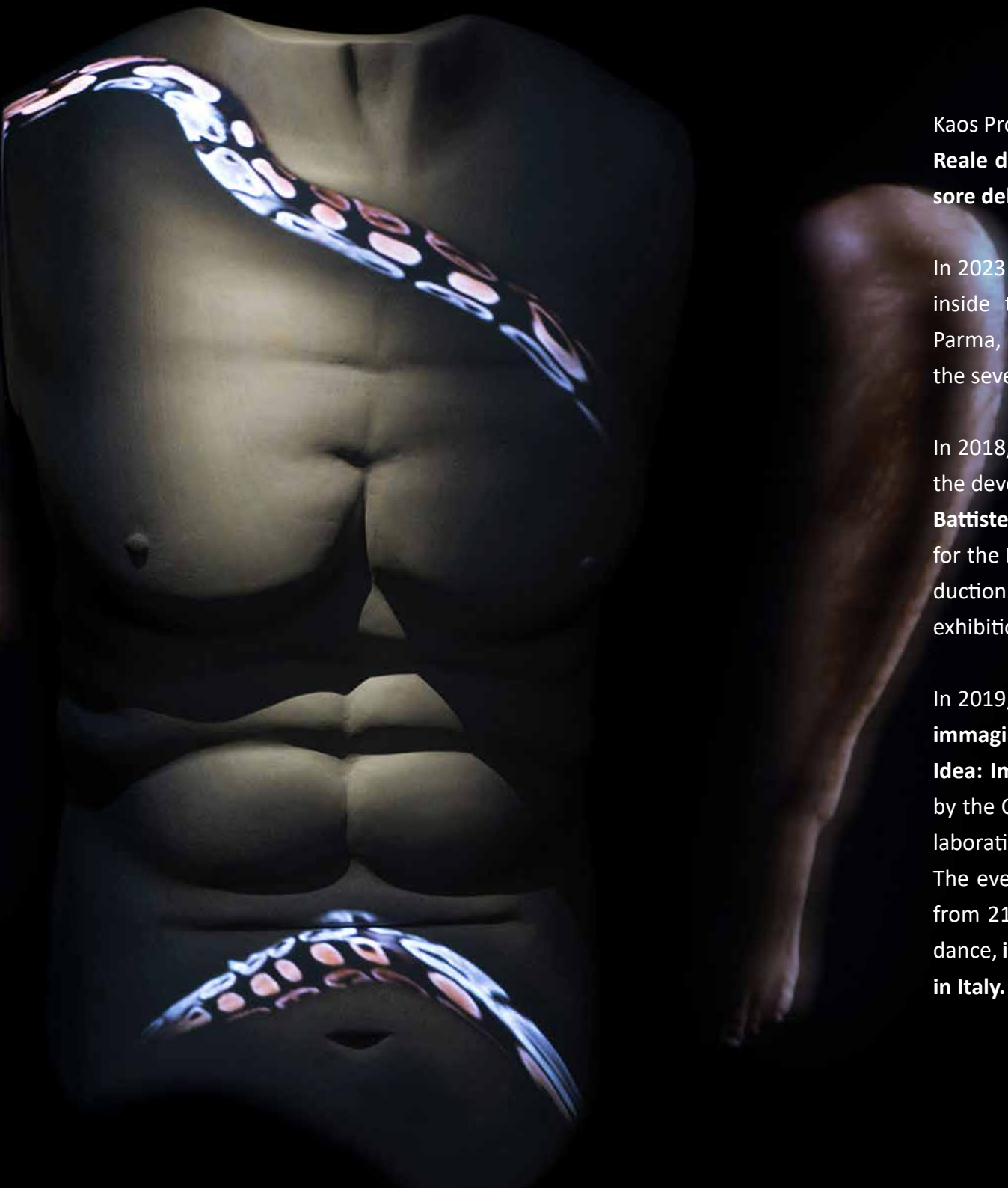
Based in Milan and Naples, Kaos Produzioni was founded in 2010 by its artistic director Stefano Gargiulo. A Set Design graduate from the Brera Academy of Fine Arts, his path over the years has been to develop aesthetic connections between space as a site of representation and multimedia tools, applying them to installation and narrative projects and to the enhancement of artistic and cultural heritage.

Stefano Gargiulo has gained a wealth of experience in international projects since the mid-1990s, not only in Europe and the Mediterranean area, but also in Argentina, Brazil, the United States and Indonesia.

Since 2013 he has been an adjunct lecturer on the Exhibitions and Installations course at the Fondazione Scuole Civiche del Cinema e Multimedia in Milan, and in 2021 he taught Multimedia Design at the Academy of Fine Arts in Reggio Calabria.

In recent years he created Kaos Produzioni, a crossmedia laboratory involving professionals from all over the country.

Kaos Produzioni has currently opened to the public, at the **Palazzo Reale di Napoli**, the interactive vertical video installation **L'ascensore del Re**.

In 2023 they designed and realised a permanent video installation inside the stage and proscenium of the Farnese Theater in Parma, one of the most extraordinary theatrical architectures of the seventeenth century.

In 2018, a new partnership with the **Capodimonte Museum** led to the development of several projects: video installations for the **Battistello Caracciolo** exhibition in June 2022; the video installation for the **Luca Giordano** exhibition in 2020; and the design and production of the videomapping installation for the "Napoli Napoli…" exhibition in the museum's **Cradle Hall** in 2019.

In 2019, Kaos Produzioni curated the exhibition **Il Corpo dell'Idea, immaginazione e linguaggio in Vico e Leopardi/The Body of the Idea: Imagination and Language in Vico and Leopardi**, produced by the Campania Region and the National Library of Naples in collaboration of MANN (National Archaeological Museum of Naples). The event was held at the Sala Dorica of Palazzo Reale in Naples from 21 March to 21 July 2019. With 20,000 spectators in attendance, **it was the most visited exhibition of philosophy and poetry in Italy.**

In 2017, Kaos Produzioni began the task of transforming the **Spazi '900** permanent museum **of the Central National Library in Rome** into a dynamic exhibition space, with newly imagined interpretive environments on Elsa Morante, Pier Paolo Pasolini and in 2018 Umberto Saba and Carlo Levi.

They were responsible for the design and direction of the short film: Caro Gioachino… produced by Teatro San Carlo in collaboration with Rai Cinema to mark the 150th anniversary of the death of Rossini. The film was presented at the Venice Days section of the **75th Venice Film Festival in 2018.**

In 2016 they designed and realised the **Kaleidos** permanent multimedia museum as a mainstay of the "Il Cartastorie" museum of the **Fondazione Archivio Storico del Banco di Napoli.** This is the first ever instance of an functioning archive becoming a museum that welcomes visitors. The project led to his winning the 2016 Culture and Business Prize. In 2017, it was awarded the highest European distinction in the field of cultural heritage enhancement: **The European Union Prize for Cultural Heritage / Europa Nostra Awards 2017", and the Financial Cultural Heritage Certificate (FCH) 2017.**

WORKS IN THE LAST FEW YEARS

2025

Roman Theatre of Neapolis: design and creation of a motorized and video-mapped model in the archaeological area of Neapolis.

Regina Coeli: design and production of a videomapping on the outside front of the building of the Regina Coeli penitentiary in Rome.

2024

L'ascensore del Re, design and production of interactive vertical video installation, Appartamento di Etichetta, ex passetto del Generale, Palazzo Reale, Napoli

Chi è devoto a San Gennaro?, design and production of permanent video installation, in the Sala della Mitra e della Collana, Museo del Tesoro di San Gennaro, Napoli.

Multimedia permanent installations, design and production, **Museo Archeologico Nazionale e Castello di Gioia del Colle**.

Affreschi digitali, design and production of video installations, part of the exhibition **"Napoli Ottocento"**, curated by Sylvain Bellenger, Scuderie del Quirinale, Roma.

2023

Come in Cielo così in Terra: design and production of permanent video installations, proscenium and stage in the Teatro Farnese, Complesso Monumentale La Pilotta, Parma.

Bona Sforza: design and production of permanent video installations, in the Sala Bona Sforza, Castello Svevo, Bari.

Vis Comensis: design and production multimedial museum, Como.

2022

Chronos: video installation with nine synchronised video projections, part of the Antichi Popoli di Puglia – L'archeologia racconta exhibition curated by Massimo Osanna and Luca Mercuri in the Sala Bona Sforza, Castello Svevo, Bari.

Battistello Caracciolo: design and production of video installations for the Battistello Caracciolo exhibition in the Capodimonte Museum in Naples.

Naples on stage. Documents and images from the collections of the National Library of Naples: design and creation of multimedia installation, National Library, Naples.

Marc Chagall: design and creation of interactive video installations for the exhibition "Marc Chagall. A story of two worlds" at the MUDEC – Museum of Cultures, Milan.

2021

Dante a Palazzo Reale: design and creation of multimedia installation at Palazzo Reale, Naples.

Casa Rossa Museum, Anacapri: design and creation of multimedia museum in Anacapri.

2020

Beyond the line: design and creation of crossmedia installation for the exhibition Luca Giordano - From Nature to Painting, Capodimonte Museum, Naples.

Dalla carta alla cartolina - ricordi di Amalfi/From Paper to Postcard - Amalfi Memories: design and creation of the permanent interactive installation, Ex-Cartiera Cavaliere, Amalfi.

2019

The Body of the Idea: Imagination and Language in Vico and Leopardi: design and creation of the exhibition in the Sala Dorica, Palazzo Reale, Naples.

Neapolitan Carousel: design and creation of videomapping installation in the Cradle Hall for the "Napoli Napoli…" exhibition, using lava, porcelain and music; Capodimonte Museum.

The Legend of Capodimonte: design and creation of videomapping installation, outdoor courtyard of the Capodimonte Museum.

La grotta di Virgilio/Virgil's Tomb: design and creation of the permanent crossmedia installation with the special participation of Roberto De Simone, in the Sala Leopardi of the National Central Library, Palazzo Reale, Naples.

La guerra non è un gioco/War is not a game: design and creation of interactive video installation, WWII History Museum, Cassino. Cassino.

2018

Ospedale delle Bambole/Doll's Hospital: design and creation of multimedia narrative laboratory, Doll's Hospital in Palazzo Marigliano, Naples.

Caro Gioachino...: design and direction of a short film produced by Teatro San Carlo in collaboration with Rai Cinema, presented at the Venice Days section of the 75th Venice Film Festival in 2018.

Sweynheym and Pannartz - story of the first book printed in Italy: video commissioned by the Central National Library in Rome in collaboration with CERL - Consortum of European Research Libraries, funded by the Polonsky Foundation.

Umberto Saba and Carlo Levi: design and creation of multimedia installations in Spazi 900 of the Central National Library, Rome.

2017

Museo MUSA – part two: design and creation of a multimedia space, MUSA – Salterio Museum, Zibido San Giacomo (Milan).

"Le Stanze di Elsa/Elsa's Room" and "Pasolini e l'ab joi": multimedia installations at the Central National Library, Rome.

Corporate video for Capodichino International Airport: design and direction.

2016

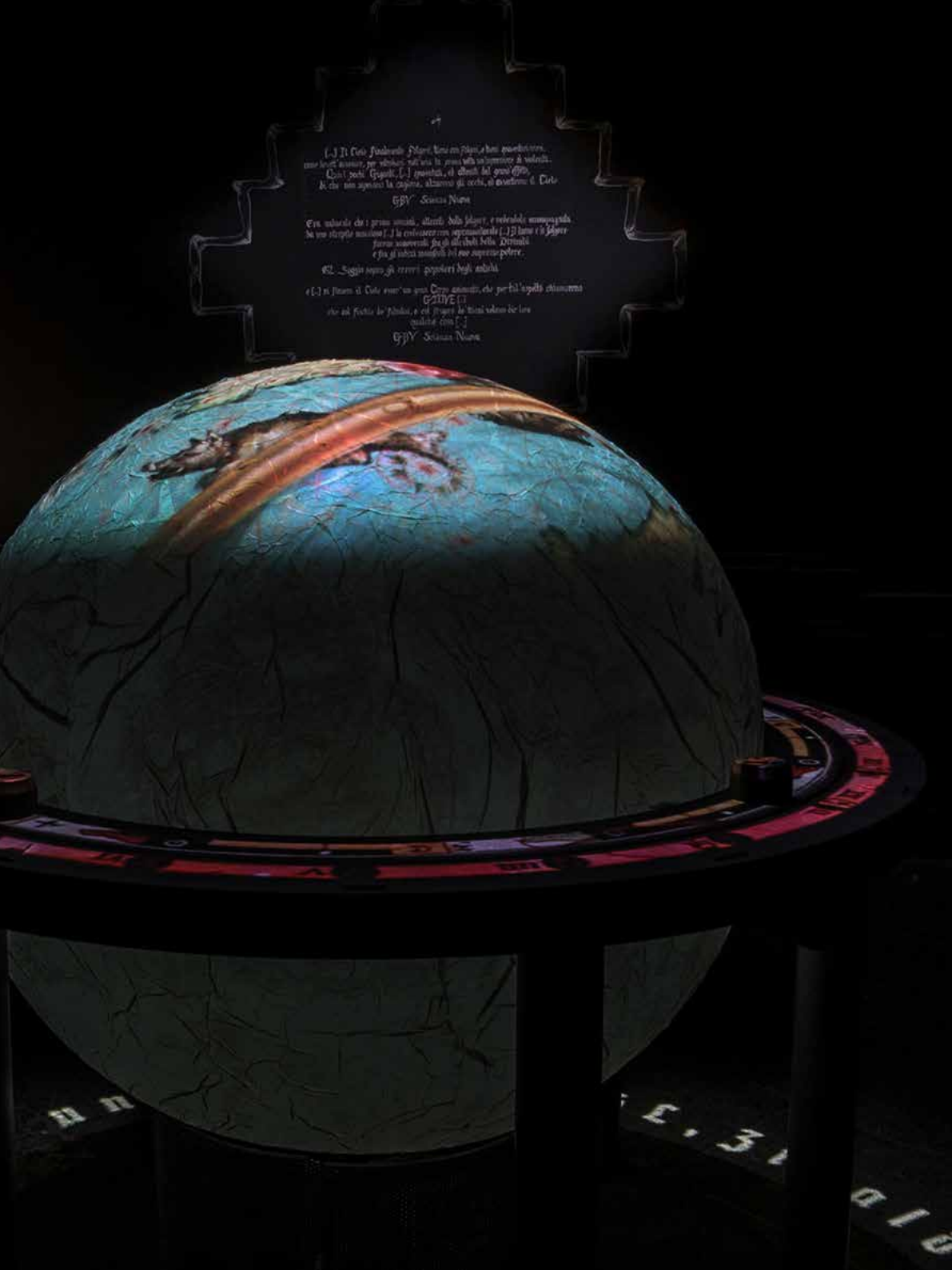**Giovanni Paisiello at Teatro San Carlo:** design and creation of multimedia installation to mark the 200th anniversary of Paisiello's death, at MEMUS – Museum and Historical Archive of Teatro San Carlo, Naples.

Kaleidos: design and creation of permanent museum at Banco di Napoli Historical Archive, Naples.

2015

Museo MUSA – part one: design and creation of a multimedia space, MUSA – Salterio Museum, Zibido San Giacomo (Milan); Corporate video for Capodichino International Airport: design and direction.

2014

Neapolis: exhibition layout design in the archaeological area of the Roman theatre in Naples, in collaboration with Studio Azzurro.

2013

Labirinti Urbani/Urban labyrinths: site-specific urban installation at Fabbrica del Vapore, Milan.

Era del diamante/The Diamond Era: design and creation of multimedia installation at the Museo Fondazione Plart, Naples.

2012

Trocta: site-specific installation for the "Door to Door" arts event in the Giardino della Minerva of the Botanical Gardens of the Medical School of Salerno.

2011

In-stability: site-specific installation in the Paola Verrengia Gallery of Contemporary Art, Salerno.

The Archivist: short film – independent production.

2010

Fragments and Memories: design and creation of temporary exhibition layout in the Fondazione Banco di Napoli, Naples.